

SDIMOBILE: OPEN SOURCE GEO-WEBSERVICES FOR MOBILE DATA CAPTURE IN CADASTRAL APPLICATIONS

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OVERVIEW

SDIMOBILE:

OPEN SOURCE GEO-WEBSERVICES FOR MOBILE DATA CAPTURE IN CADASTRAL APPLICATIONS

- Background
- A cadastre use case
- System Analysis and Design of mobile data collection system:
 - ▶ **SDImobile middleware**
- Prototype Implementation and Testing
- Conclusion

BACKGROUND

Nowadays mobile devices with GPS are used widely for field data collection
Cadastral information systems can benefit

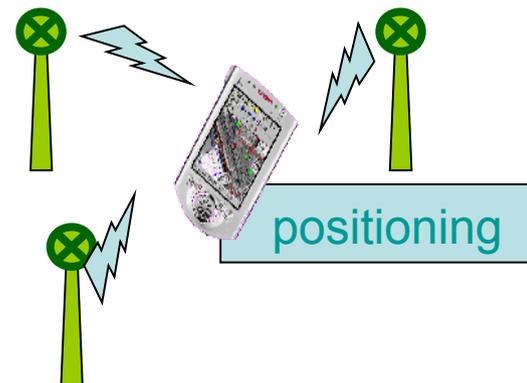
- many (developing) countries lack proper land administration data
- need collecting both spatial and non-spatial data
quick / simple / pragmatic / cheap



Mobile devices have technological limitations:

- small screen size, small memory and processing power
- wireless networks are (relatively) unreliable and costly.

Therefore: design of a mobile data collection system requires special attention



SDI^{light} approach

- a down-to-earth approach towards SDI



SDI^{light} approach

- a down-to-earth approach towards SDI
- Open Standards whenever available
- Open Source where possible
- used in teaching, projects and research
- provides researchers, students and partners with a platform for relatively simple, low-cost, yet powerful ways of sharing data amongst various stakeholders



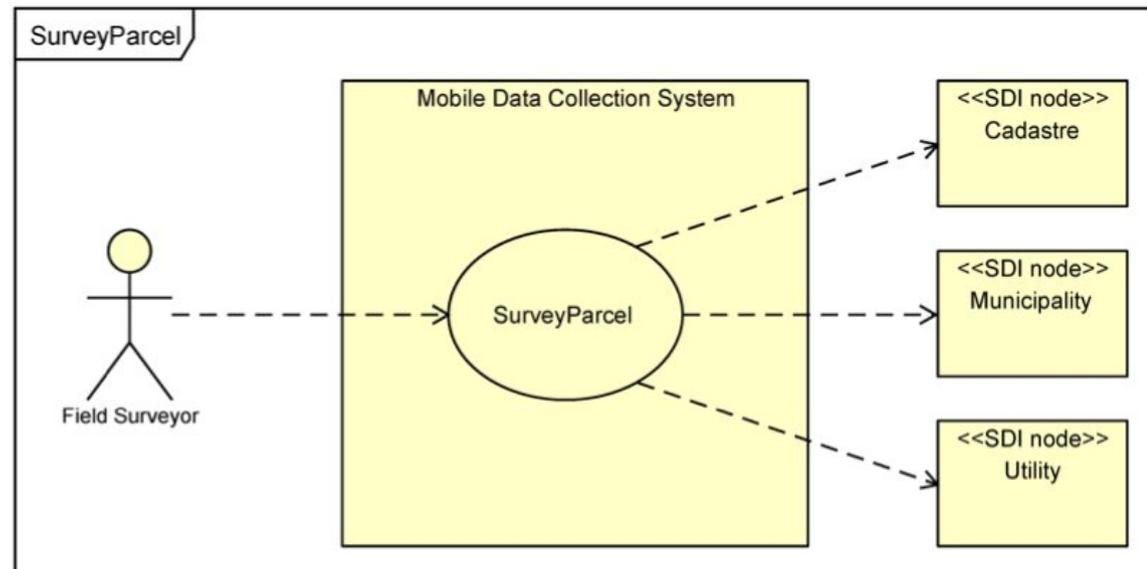
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CADASTRE USE CASE

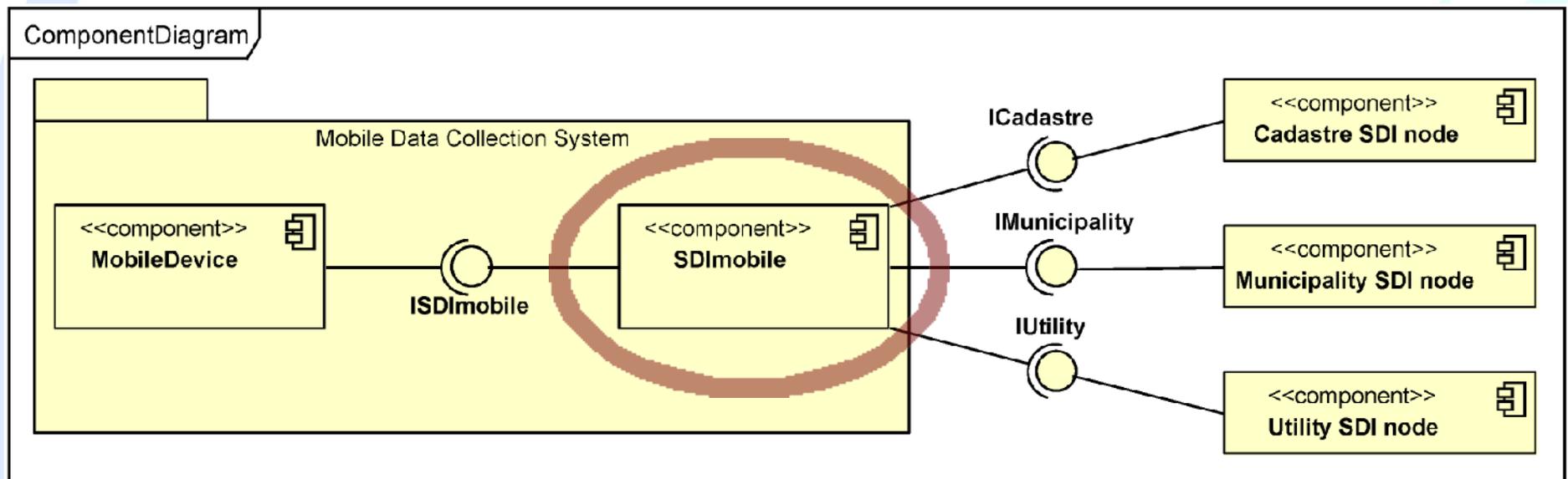
- use case based on earlier work on Ghana Land Registry
- here limited to delineation of new properties
 - ▶ capturing spatial and non-spatial data
 - ▶ within existing cadastral framework (SDI node)
 - consistency checks, topological relationships, unique identifier, etc.
 - ▶ using existing further SDI nodes:
 - utility company for restriction/servitude on the property
 - municipality to provide administrative information



THE CONCEPT

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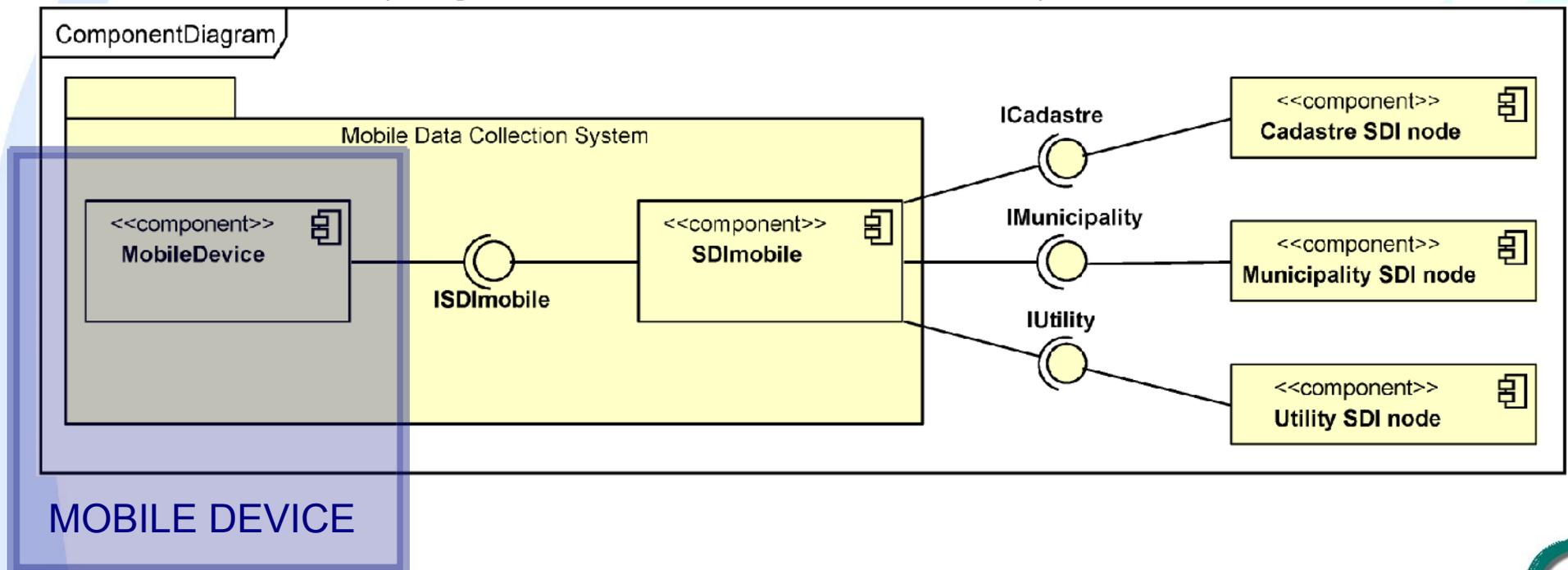
- we designed a system where mobile capturing clients are supported by an *middleware* SDI node
- this **SDImobile** node was our focus
- mobile client only to test capturing cadastral data in a very limited use case



THE CONCEPT

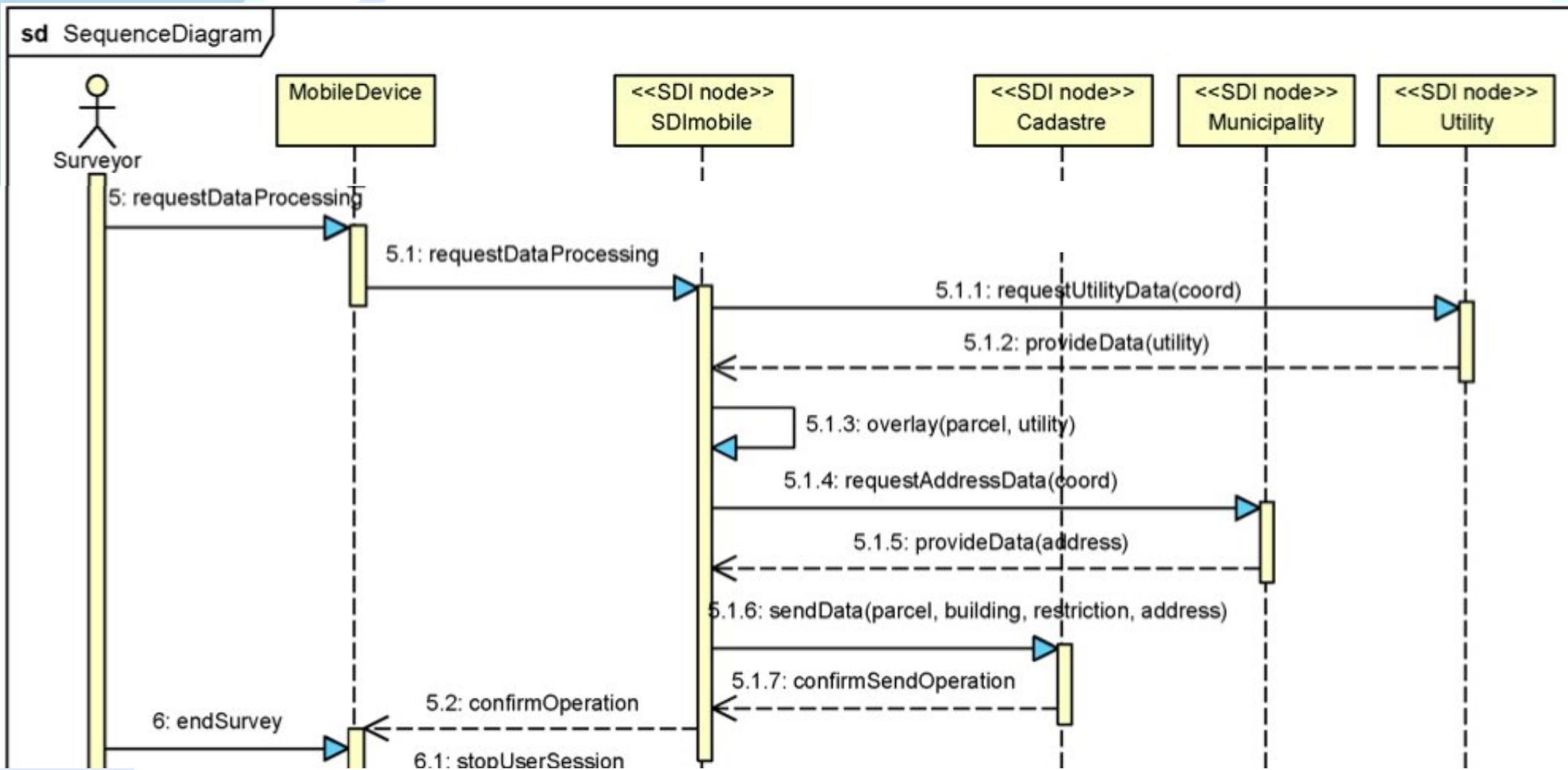
Design of a mobile data collection system requires special attention

- we designed a system where mobile capturing clients are supported by an *middleware* SDI node
- this **SDImobile** node was our focus
- mobile client only to test capturing cadastral data in a very limited use case
- loose coupling of mobile client with rest of system



THE CONCEPT (continued)

- wireless communication minimized and optimized



IMPLEMENTATION

Limited proof-of-concept implementation

- SDImobile middleware
 - ▶ PostgreSQL/PostGIS back-end DB
 - ▶ Geoserver WFS-T services
 - ▶ ASP Python scripts
- very simple mobile client
 - ▶ browser based (runs on all smartphones)
 - ▶ HTML + Geolocation API + OpenLayers Javascript API



CONCLUSION

- Combination of lightweight mobile client and a middleware SDI node is promising and has great potential for mobile field data collection
 - ▶ minimizes and optimizes wireless communication
 - ▶ leaves computation– and data–intensive processing on the server
 - ▶ standardises & simplifies access to SDI for the mobile client
- Future work:
 - ▶ more elaborate use cases
 - ▶ more sophisticated mobile client (e.g. caching, editing tools) and/or use of existing software (e.g. gvSIG mobile, QGIS mobile)

THANK YOU FOR YOUR ATTENTION !
(more details in paper in proceedings)

QUESTIONS....?

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